

SCOPE OF SERVICES



With AX3000 VR, you are able to beam yourself from a 3D building template into reality just by ONE-CLICK. An interactive 3D model in which you can navigate completely free. Expensive renderings are not necessary anymore in the future. The presentation of the architectural model would be a completely new experience for the viewer, as he will feel a real spatial perception. With additional functions, it is possible to simulate sun- or shadow situations and to change materials to show them realistic directly. VR-glasses will offer the ultimate experience. The direct integration in the used graphics kernel is a great benefit. In that way architecture- and CAD data can be used instantly just by one click, without further preparation.



The VR model is available immediately after generation without further preparation after generation. The building can be visualized in different environment scenarios. A simulation of the sun progression is equally possible like the adjustment of textures.



You can move in the model by keyboard or by optional gamepad. This is also valid for all further functions.



With VR-glasses you are in your model – just by ONE-CLICK.
OCULUS Rift® (recommended)
HTC VIVE® (optional)
The usability is also ensured in this mode.

Technical min. requirements

3 x USB 3.0 / Graphics card: NVIDIA GTX 970 or AMD Radeon R9 290
Processor: Intel i5-4590 / RAM: 8GB+
For further information please take a look at the [OCULUS Rift®](http://www.oculus.com) or [HTC VIVE®](http://www.htcvive.com) website.